JabberPoint Refactoring

# AboutBox

Nothing out of ordinary. Small class, no need for changes

# Accessor

# BitmapItem

Nothing to change

# DemoPresentation

Unnecessary second object requirements in the constructor (due to the Accessor class extension) – *String unusedFilename*

# JabberPoint

# KeyController

# MenuController

Constructor has a lot of code smell in it (bloaters). Made menuItem, fileMenu, viewMenu, helpMenu private variables outside constructor. Split bits of code responsible for control into smaller methods and put back to constructor.

Created separate class for all static fields.

Removed this variable because of no usage in any of the classes

private static final long serialVersionUID = 227L;

# Presentation

# Slide

public SlideItem getSlideItem(int number) {  
 return (SlideItem)items.elementAt(number);  
}

Made into this (IntelliJ signalized that it was redundant)

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public SlideItem getSlideItem(int number) {  
 return items.elementAt(number);  
}

# SlideItem

//Removed second constructor since it was not being used. (IntelliJ popup)

public SlideItem() {  
 this(0);  
}

# SlideViewerComponent

Removed, because of not actual use in any of the classes.

private static final long serialVersionUID = 227L;

# Additions

Created *MenuControlStatic* and *SlideViewerStatic* classes for data clumps with static variables and separated them making the code more clean.